

Dante theme for DRK

Instructions:

※Please read this instruction carefully before installing this mod.
If you have problems, please check whether it has been mentioned in the instruction first.

1. WARNING:

① It is NOT EASY to create this mod.

Please do NOT share it in public. Do NOT or make it available for secondary dissemination. Do NOT sales. This will seriously affect the enthusiasm of mod producers.

② Please don't modify this mod again and spread it. It doesn't matter if you use it yourself.

③ Please don't perform some high-risk behavior with this mod is activated, including but not limited to: screenshots with your ID, uploading screen recordings with your ID to the public platform, live broadcasts with your ID, etc. You will be responsible for the consequences.

2. Installation: Penumbra or Textools

Use Penumbra ✨ (Recommend!)

1. To have access to Dalamud and its plugins, you'll need to download XIV Launcher from this website: <https://goatcorp.github.io/faq/>
2. After setting up XIV Launcher, install Penumbra following this website: <https://reniguide.info/#installpenumbra>.
3. I highly recommend going through Penumbra's tutorial to learn how to use it properly. It's quick and easy to follow.
4. If it prompts you that this mod has some file conflicts with other mods, such as my Nero,Vergil theme you can avoid conflict warnings by setting them different priorities.

Use Textools

1. Download and install TexTools using this link:<https://www.ffxiv-texttools.net>
2. Once TexTools is installed, double click on the .ttmp2 modpack you want to install.
3. Open the game and the mod will be ready to use!
4. If it show you a window which need you "Choose Destination Items",just click continue.

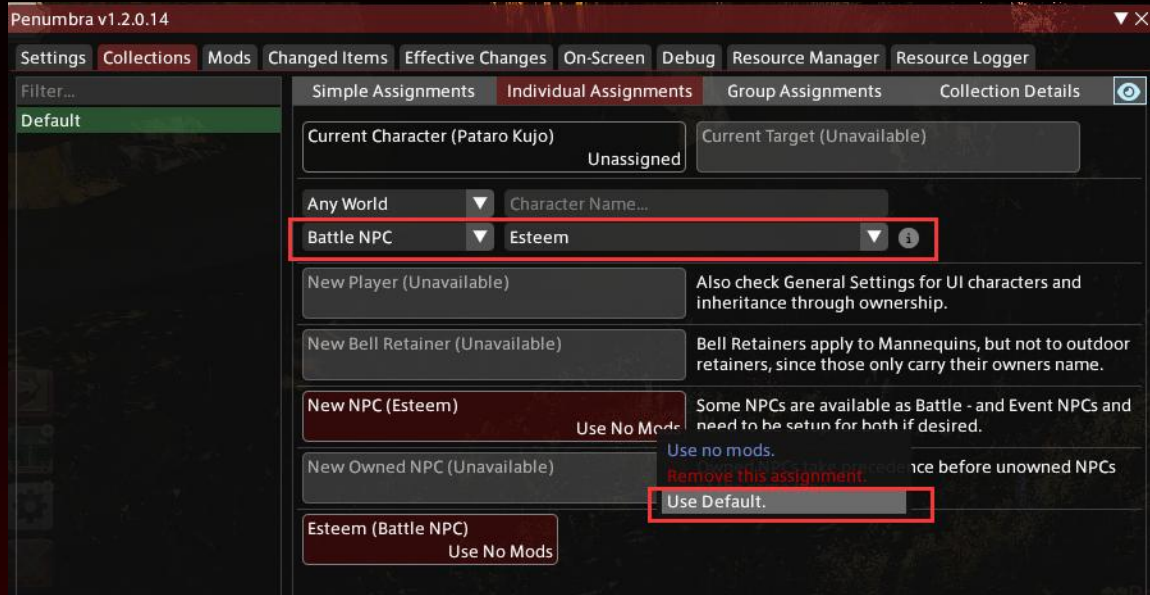
3.About Esteem (Living shadow)

If you want to change “Living Shadow”to”Dr. Faust”,you need to do three things:

1. Enable the “Living shadow” option in penumbra.



2. Make a new individual assignment for Esteem and set your mod collection for it.

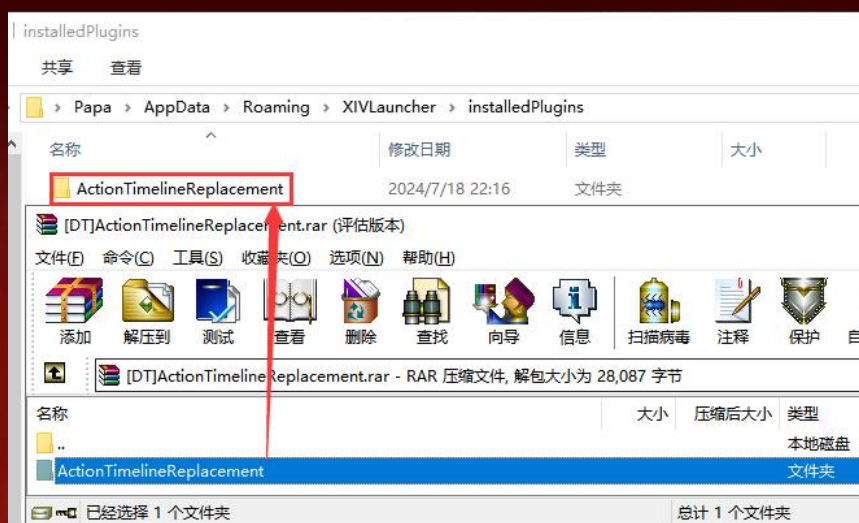


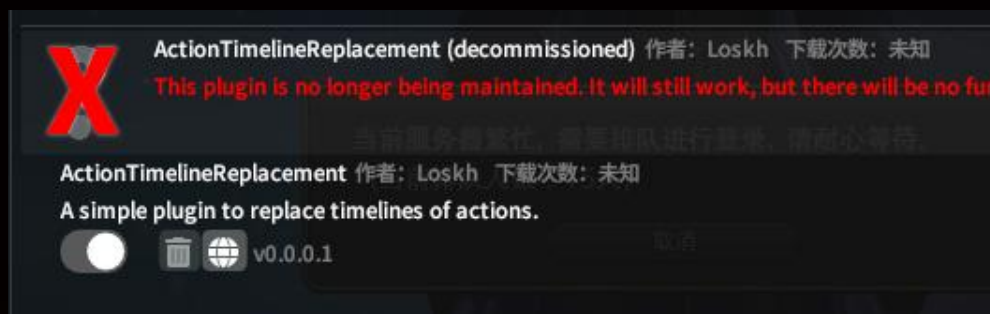
3. You also need to use a local plugin called “AnimationTimelineReplacement” with Dalamud to load “Esteem Base” preset to make Esteem’s skills different from your character.

Please follow the steps to install:

- ① Extract the folder inside ActionTimelineReplacement.rar into the dalamud installedplugins folder like:

X:\...\XIVLauncher\Roaming\installedPlugins

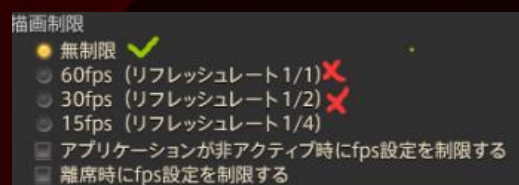




②After logging in to the game and opening the Dalamud plugin manager, you can find that the following plugins have been installed, but the following prompt will be displayed. Don't worry, it means that the installation has been successful.

③The preset files for the Esteem base have also been placed in the preset folder of the plugin in advance, so you only need to complete the above steps.

④In addition, Dr Faust's flight shooting orbs skill may cause the orbs to fail to shoot due to different frame rate settings, which usually occurs at a fixed multiple frame rate of 30fps. The solution is to **set the unlimited frame rate or non-30fps multiple frame rate**



4.About UI/Icons

If you use penumbra,please ensure you put the modpack into the"interface collection" and redraw the resource and switch your job after installation.



If you don't need all them,just remove it from your "interface" using collection.

If you just need disable some of icons but keep their vfx/animation working,you can disable these skills options in your UI(interface) collection but enable them in your base/character collection.

If you use texttools and want to uninstall all the icons , you can install the mod in **[All icons uninstall-assist 一键卸载图标辅助]** after completing the installation of all the above mods. This mod will overwrite all the icon files and collect them into a new mod file, and then manually disable this mod, you can uninstall all the icons at one time.

5.About Multihit:

Multihit is a plugin that can split flytext into several hits to enhance game combat feedback.

If you want use multihit function,Please follow the following steps:

1. Install by adding 3rd party repo:

- Goba server: <https://raw.githubusercontent.com/Bluefissure/MultiHit/master/repo.json>
- CN server: <https://raw.githubusercontent.com/Bluefissure/MultiHit/CN/repo.json>

If you need more help with plugins, please refer to.

<https://github.com/Bluefissure/MultiHit>

2. Enable Multihit Adaptation options in modpack.

3. Use multihit plugin to load the json files in "Multihit Presets=分段伤害预设" folder.

Notice : Not all skills with multihit preset have the "multihit" option in modpack, you just need to activate those with the option.

6. About Customization:

This mod contains many customization options which can be chose according to your preferences. Please read the "EN-About Customize" file for more details.

7.Others

Some skills will use gunbreaker's sound effect. If you prefer get the sound effect experience completely equal as the preview video.

I recommend installing the GNB sfx mod (mix version) from

<https://www.xivmodarchive.com/modid/8724>

Thank you for reading the instructions. If you like my mods, you can find more free skill modules I made on <https://www.xivmodarchive.com/user/192152>

You can also find other high-quality paid mods I made on <https://ko-fi.com/papapapachin>, such as the Vergil theme for Samurai mod and Nero theme for GNB.

If you are willing to donate to support me, I will be very glad and have more motivation to create more mods.

Finally, thank you for your love and may you enjoy it~